



IKER BASOCO

Web & Visual Designer with a 3D Background

Personal Data

Location: Barcelona, Spain

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Personal Portfolio – End-to-end design & development: <https://portfolio-ikerbasoco.netlify.app/>

Profile

Digital designer specialized in visual design, web and interactive experiences, with a background in 3D. Focused on developing end-to-end projects from concept to implementation, combining strategy, visual storytelling and technical execution.

Education

Higher National Diploma in Graphic Design – CIFP Emilio Campuzano
2020 – 2022

Higher National Diploma in 3D Video Game Development – CIFP Tartanga
2016 – 2018

Additional Training

Master's in Web Design – Flux Academy (2024–2025)

Master's in 3D Character Design – Animum (2018–2019)

Character Design – CGMA (2020)

Skills

Design

Visual Design - Branding - UI/UX Design - Motion Graphics

Web

Webflow - Figma - Responsive Design

3D

Blender - Maya - ZBrush - Substance Painter

Tools

Photoshop - Illustrator - InDesign - Premiere Pro - After Effects

Experience

Graphic Designer – Labelmarket Group
Feb 2022 – Present

- Development of graphic and audiovisual materials for campaigns and events
- Design of visual content for digital and physical environments
- End-to-end management of creative projects
- Creation of 3D models and prototypes
- Support in marketing and communication

Freelance Designer – Selected Projects
2024 – Present

Vullbolos – Web Platform Redesign
UX/UI, information architecture and Webflow development

Dentro de mí – Editorial Illustration
Visual development, character design and storytelling

3D Artist (Internship) – Mimic Productions, Berlin
Feb 2018 – Sep 2018

Creation of 3D assets and work within production pipelines

Languages

Spanish – Native

Basque – Native

English – Professional (C1 title)

Catalan – Basic